

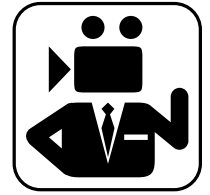
# Cameron Coker

Layout Artist

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## PROJECTS

**Layout Lead, Production Manager - Student Animation: *WAKE*** | Dec. 2013 - May 2015

- Oversaw camera work and composition for over 140 shots and production of weekly animatics
- Recruited, collaborated with, and helped manage a team of 24

**Layout/Story Lead - Summer Animation Course with ReelFX Studios: *Not Again*** | Summer 2013

- Ten-week production course in which teams of six created a 30-second animation in collaboration with artists from ReelFX Studios in Dallas
- Oversaw layout, storyboarded, created, edited, and added sound to weekly animatics

**Solo Project - PreVisualization for Live Action Short film: *Rare Model*** | August. 2015 - May 2016

- Layout, Animation, and Lighting for Scene 6 (149 shots)
- Collaborated with Script writer Cody Pearce and Director Adam Rothstein

**Chillennium Game Jam - Executive Committee Member** | Sept. 2014 - Nov. 2016

- One of four Executive Committee Members who organized, and founded the yearly Chillennium Game Jam event which grew from 35 participants to nearly 250 in 3 years
- Managed team of 50 student and faculty organizers and and event volunteers
- Coordinated with visiting media outlets and sponsors
- Oversaw Production Media team responsible for event documentation and producing promotional and presentation video materials before, during, and after the event

**Solo Project - *Godot's Spider*** | Dec. 2016

- MFA Body of Work Animation emphasizing existentialism, duration, anticipation, and stillness
- Scripted, boarded, modeled, animated, lit, and did layout for 114 shots

## EXPERIENCE

**Texas A&M Instructor of Record - Vertical Studio VIST 206** | Jan. 2014 - May 2015

- Undergrad studio of sophomore, junior, and senior Visualization and Film students
- Collaborated with instructors and TAs to design class structure and activities
- Participated in class discussions and critiques, gave lectures and workshops, and graded class work outside of class hours

## ACTIVITIES

**President - Texas A&M ACM SIGGRAPH Student Chapter** | May 2012 - Dec. 2014

- Spring 2012 Member Development Officer then President from May 2012 to Dec 2014
- In 2014 TAMU ACM SIGGRAPH was widely accepted as the most active and one of the most successful student chapters in the country

**SCOOP Team - SIGGRAPH Student Volunteers** | 2015, 2016

**SIGGRAPH Student Volunteers** | 2014, 2015, 2016, 2017

**Bad Movie Professor - Supercult Show** | Spring 2013 - Present

- Writer, researcher, blogger, and lecturer for cult film screening club, The Supercult Show

## PROF. EVENTS

***Not Again***

2015 | Animated Short, Stuttgart International Film Festival, Stuttgart, Germany

2015 | Nominated Best Animated Short, Southampton Intl. Film Festival, Southampton, England

2015 | Animated Short, Arizona Underground Film Festival, Tucson, AZ

2014 | Animated Short, Texas Independent Film Festival, Texas A&M University

**Dam Robots: Collaborative Production with ReelFX Studios**

2014 | SIGGRAPH Dailies Presentation, Vancouver, Canada

## EDUCATION

**Texas A&M University, College of Architecture, College Station, TX**

MFA Visualization, December 2016, GPA: 3.70 • BS Visualization, May 2012, GPA: 3.35

## SKILLS

**Technical**

Autodesk Maya, Adobe Creative Suite, Renderman, Experience in C, C++, C#, HTML, Java, and Python

**Artistic**

Visual Storytelling, Cinematography, Computer Animation, Game Design, Graphic Design, Programming, Creative Writing

## REFERENCES

Available upon request